

## A DT Events League



### WEBSITE

<http://itbl.drafthammer.com/index.asp>

### Standings

[https://docs.google.com/spreadsheets/d/1cJw4fBG34JR8VsY\\_f-6L5YcKaAzCscTF6DR7-UoIIcI/edit?usp=sharing](https://docs.google.com/spreadsheets/d/1cJw4fBG34JR8VsY_f-6L5YcKaAzCscTF6DR7-UoIIcI/edit?usp=sharing)

111 games per season
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Speed of play: the goal is 2-3 series per week.
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There is a cost of \$5 per team, per season to cover the cost of the website for all DT Events leagues.
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General Managers are here on the invitation of the commissioner; continued participation is at the will of the commissioner and can be terminated at any time without notice. Your actions here could affect your standing in any or all DT Events.
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Ty Cobb

## SET UP

When APBAGO offers multiple versions of the same season we always use the one where the 12 shows on a 23 roll.

**Rosters** have a maximum of 30 players during the season.

**GLITCHES** are to be replayed as if the game never happened

**GAME TYPE OPTIONS:** Master game

**Under Master game** everything should be ON.

### GENERAL RULES

**Pitchers Fatigue** should be ON.

**NO DH EVER**

**Manual Dice Roll** OFF

**Ghost Runner Rule** OFF

**Re-roll Rainouts** ON

**3D Dice** OFF

**Step play** OFF

**Three Batter Rule** OFF

**Disable INJURIES** OFF, all injuries are for current game only, disregard the number of days it says.



Duke Farrell and Cy Young

## DRAFT

12 rounds

Any Players on the website may be drafted but only those included in APBAGO's set can be used in the current season.

Order determined by record for non-playoff teams, playoff teams go in order of finish. Tie breaker H2H, vs playoff teams (best record picks first)



## Pitching

Pitchers get 75% of actual MLB Innings pitched

When rounding anything .1 or higher gets rounded up. (EXP if your player gets 57.3 IP it goes to 58)

Starters are limited to 10 innings a start.

Only pitchers with a starting grade can start a game.

Starting pitchers require 2 games off between starts.

Relievers may pitch 2 2/3 innings per game with a maximum of 5 IP per 3 game series.

Pitchers must have 2 days' rest before and after each start before pitching again.

Starters pitching in relief may pitch up to 4 innings in a game but must sit for the next 2 games after pitching 3 or more innings in a single game.

Pitchers may pitch run but not pinch hit

## Offensive Players

Hitters can use 75% of the MLB total plate appearances.

When rounding anything .1 or higher gets rounded up. (EXP if your player gets 57.3 PA it goes to 58)

Players must be rated at a position to play at that position.



Gehrig, Speaker, Cobb, Ruth

Trading ends after game 72 and resumes after the season.
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Off season trading begins after the World Series until roster finalization day.
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ALL penalties are at the commissioner's discretion.
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Evers and Plank





Lajoie and Wagner

## PLAYOFFS

When rounding anything .1 or higher gets rounded up. (EXP if your player gets 57.3 GP it goes to 58)

6 teams (3 from each division) 2v3 in each division play a 5-game series 2-2-1 and the winner plays #1 seed in a 7 games series 2-2-1-1-1. The winners play 7 games 2-2-1-1-1 World Series.

In a 5-game series for pitchers (MLB actual X .09 = innings allowed) for the playoff series, for hitters (MLB plate appearances X .033 = plate appearances allowed) for the series. If you win your series in three or four games, no rest days are required (rotation resets); if you win in five, one day of rest is required (ie the pitcher who pitched the last game of the previous series cannot pitch again until Game 2 of the next series). Games 123 is a series and games 45 is a series.

In a 7-game series for pitchers (MLB actual X .135 = innings allowed) for the playoff series, for hitters (MLB plate appearances X .046 = plate appearances allowed) for the series. If you win your series in four, five or 6 games, no rest days are required (rotation resets); if you win in seven, one day's rest is required (ie the pitcher who pitched the last game of the previous series cannot pitch again until Game 2)

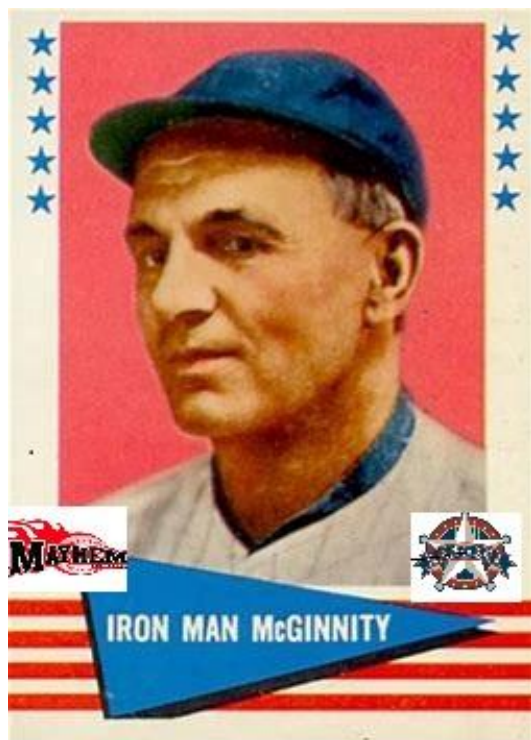
If you don't use all PA or IP in a series, they don't carry over to the next series. In the event of a tie there is a 1 game playoff. If the tie for seeding best record H2H if still tied, we go to a coin flip.

ALL rules are subject to change by the commissioner when and as he sees fit.



# In The Beginning League HALL OF FAME

Joe “Iron Man” McGinnity



1909

Denton True “Cy” Young



1913